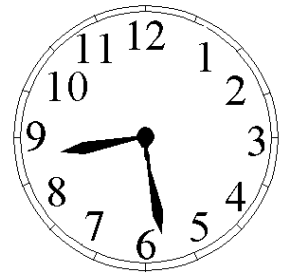


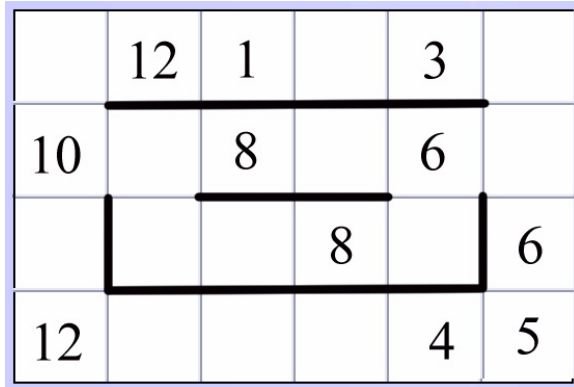
# Clock Mazes



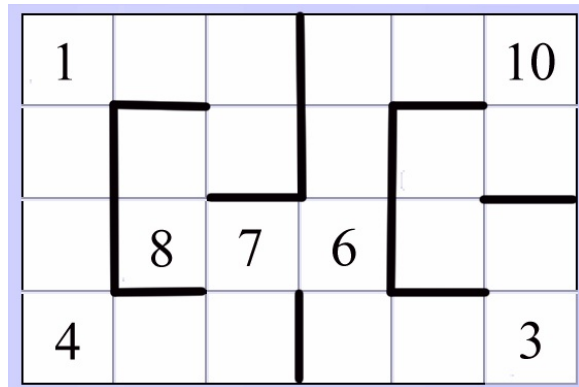
Each Maze contains 24 spots. You must fill it with numbers 1-12 so that:

1. Each number is used exactly twice (think AM and PM).
2. Unless separated by a wall, each number's neighbour must be one of the two numbers nearest to either a 2 or 4, but note that a 12 could be next to an 11 or a 1!).

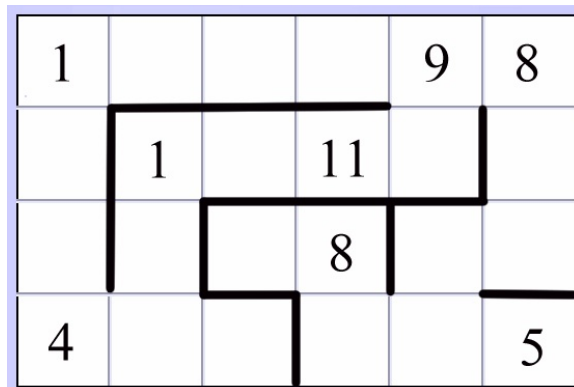
Maze #1



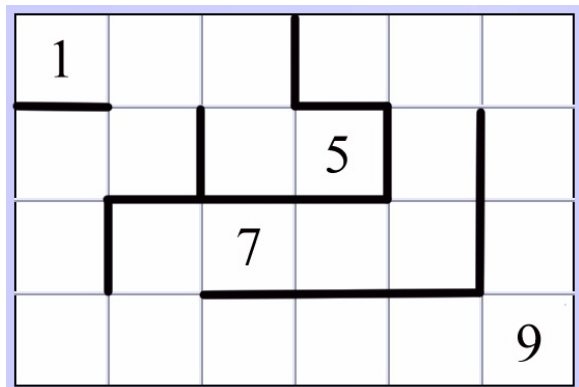
Maze #2



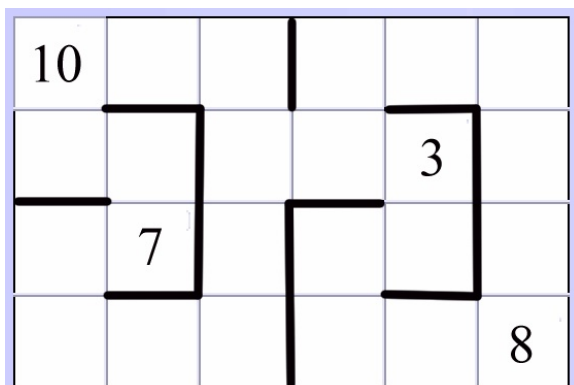
Maze #3



Maze #4



Maze #5



Maze #6

