Clock Mazes

Each Maze contains 24 spots. You must fill it with numbers 1-12 so that:



- 1. Each number is used exactly twice (think AM and PM).
- 2. Unless separated by a wall, each number's neighbour must be one of the two numbers nearest on a clock face. (e.g. a 3 must next to either a 2 or 4, but note that a 12 could be next to an 11 or a 1!).

Maze	#	1
Maze	#	1

	12	1		3	
10		8		6	
			8		6
12				4	5

Maze #2

, 1					10
				[
	8	7	6		
4					3

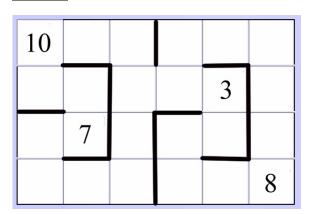
Maze #3

1			9	8
	1	11		
		8		
4				5

Maze #4

1			
		5	
	7		
			9

Maze #5



Maze #6

